2025 Alexandria Little League Tee Ball Rules

Playing Rules

The following are Tee Ball-specific playing rules:

* TEE BALL OVERVIEW: Tee Ball is the level to introduce new players between ages 4 and 6 to the game of baseball. Players who are league age 4 or 5 will only be allowed to play tee ball, and players who are league age 6 will only be permitted to advance to Coach Pitch if they have first participated in tee ball for one (1) spring season. New players who are league age 7 may skip Tee Ball and start at the Coach Pitch level. League age 4 players will be grouped together and play only other league age 4 teams.
* REPORT TIME FOR GAMES: Parents should be encouraged to have their players at the field, ready to play, 5 minutes before game time.
* WARM-UPS: Each team should take 5 minutes to warm up by running, or performing easy mobility drills, and throwing the baseball, with the game starting 5 minutes after the designated start time.
* DEFENSIVE COACHES: The team on defense will be allowed to have one or more coaches in the field to assist with positioning and instructing players, with ideally 3 coaches in the field each covering ⅓ of the field (including infield and outfield).
* BASE COACHES: The team at bat will station adult coaches in the coaching positions at 1B and 3B, and these base coaches will serve as umpires for fair/foul calls and for plays at their bases.
* DEFENSIVE PLAYERS: All players play defense at the same time every inning. The defensive team will have no more than 6 players as infielders at any time (including catcher for league age 5/6/7). The remaining players will be outfielders and will be positioned on the grass of the outfield, not in the infield.

In tee ball, no player plays catcher.

* MANDATORY ROTATION OF FIELDERS:

Players should be divided into 3 groups, and stay with their group when in the field, as an example:

Group 1: 1B, 2B, RF;

Group 2: P, SS, CF

Group 3: 3B, LF, LC

After 3 batters, each fielder rotates to another position within their group. For example, in Group 1, 1B goes to 2B, 2B goes to RF, and RF goes to 1B. Catchers do not rotate.

In the 2nd inning, Group 1 moves to Group 2 positions, Group 2 moves to Group 3 positions, and Group 3 moves to Group 1 positions. And in the next in 3rd inning, time permitting, each group moves to a group of positions it has not played in the game.

* BATTING: All players in the lineup will bat once each inning. No batter will have a bat in hand unless at home plate under coach supervision. Each batter will be given the opportunity, assisted by a coach, to put the ball in play by hitting it off of a tee; the at-bat will continue until the ball is in play.
* COACH PITCH: During the last 3 weeks of the tee ball season, during games, coaches will pitch up to 3 pitches to each batter. If a batter does not put a ball in play after 3 pitches, a tee will be placed on home plate and the player will hit off a tee.
* BASERUNNER ADVANCING: All hits will be singles, and baserunners do not advance more than one base at a time. Players ruled out on the bases will remain at that base and continue as a baserunner. There will be no advancing on an overthrown ball. Stealing is not allowed.
* BATTING ORDER: The last player to hit in the half-inning will hit a "home run." This will ensure that every player who hits will score every inning. The manager of the team at bat will announce "LAST BATTER" prior to the final hitter's plate appearance. The defensive players will be allowed to attempt a play on the batter or other baserunners. When the play is over, "RUN THE BASES" will be declared by the manager of the team at bat and all baserunners will run around the bases to home plate (no defensive plays will be made on the baserunners).

Teams must create a batting order at the beginning of the season and keep the players in that order, and modified as follows:

In each successive inning of the season, have the second batter of the prior inning bat first; this way, the batting order is constantly changing each inning and each game, so every player gets to bat first at least once during the season.

* ENDING THE GAME: Each game will be played for a maximum of 1 hour, and teams should promptly vacate the field as a courtesy for waiting teams.